



# Correlation of Object-based Texture Measures at Multiple Scales in Sub-decimeter Resolution Aerial Photography

Andrea S. Laliberte<sup>1</sup>, and Al Rango<sup>2</sup>

Jornada Experimental Range, New Mexico State University<sup>1</sup>, USDA ARS<sup>2</sup>

[alaliber@nmsu.edu](mailto:alaliber@nmsu.edu), [alrango@nmsu.edu](mailto:alrango@nmsu.edu)

<http://usda-ars.nmsu.edu>



# Background

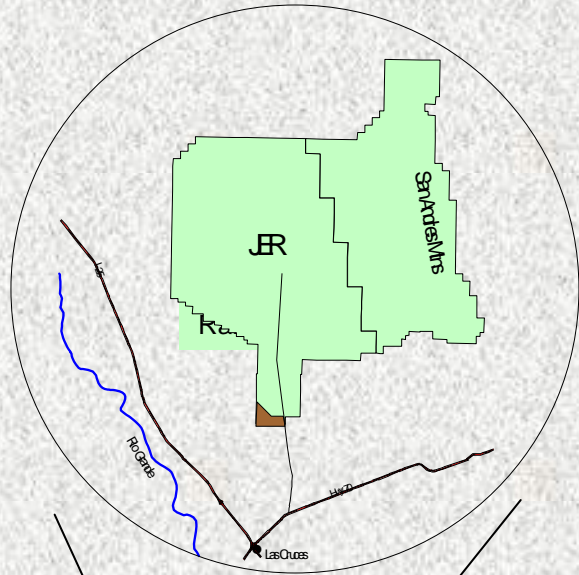
- Texture measures commonly used to increase information content and improve classification accuracy
- Useful with high resolution imagery and/or compensate for few spectral bands
- Well documented in pixel-based image analysis, not so in OBIA; more time consuming
- 2 main issues in OBIA:
  - Optimal segmentation scale
    - Sensitivity of texture to scale
  - Most suitable features
    - Knowledge of correlation between texture features reduces input variables

# Objectives

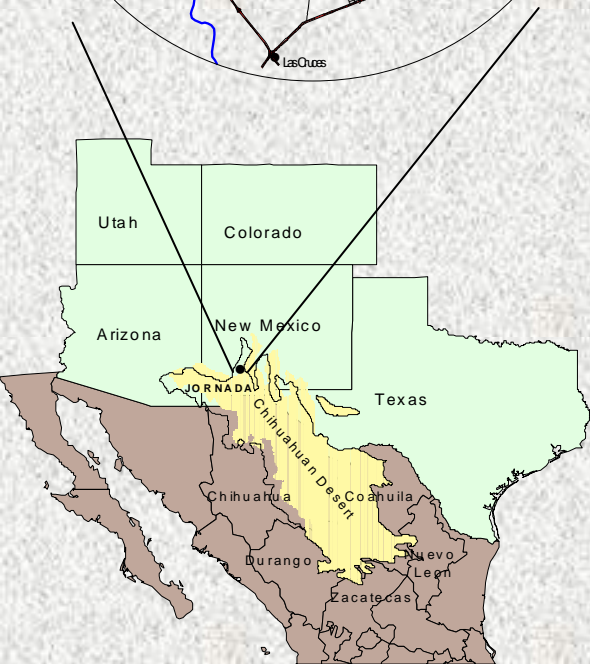
- Determine optimal texture features
- Determine optimal image analysis scale
- Assess correlations between texture features as function of segmentation scale

for mapping of broad rangeland vegetation structure groups (bare ground, grasses, shrubs) in arid rangelands using sub-decimeter aerial photography

# Study Area and Imagery

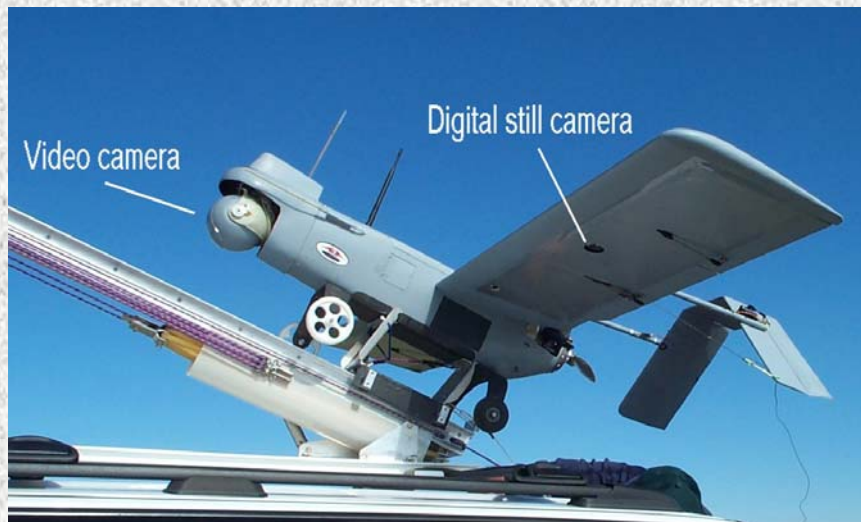


- Jornada Experimental Range, 780 km<sup>2</sup> - USDA ARS
- 5-cm resolution aerial photos acquired with unmanned aerial vehicle (UAV)
- Low-cost digital camera, RGB imagery
- Research into utility of UAVs for rangeland mapping/monitoring and developing workflow for acquiring, processing, and analyzing UAV imagery for use by BLM, NRCS

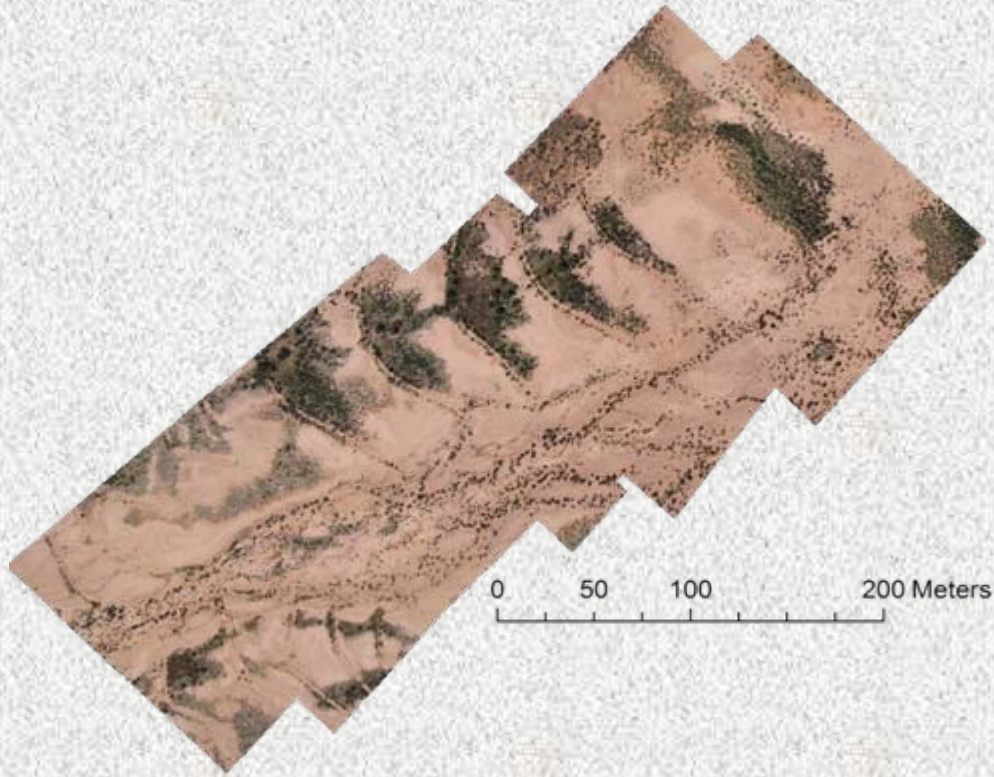


# Rangeland Monitoring with a UAV

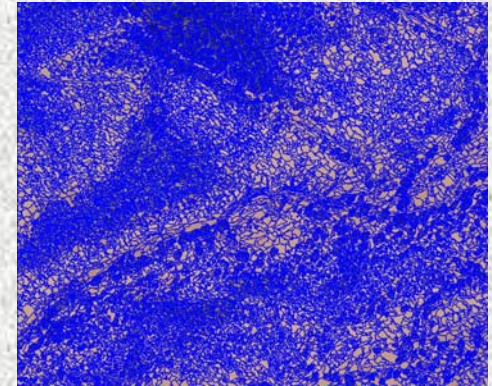
- Low flying height allows for mapping individual plants, patches, gaps, and patterns at very high resolution
- Bridges gap between ground measures and aerial photos/satellite imagery
- Texture had proven useful in related study



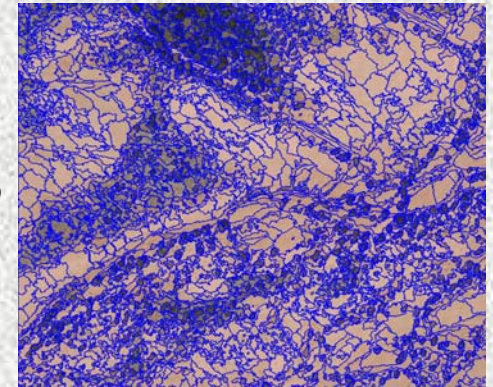
# Imagery and Segmentation



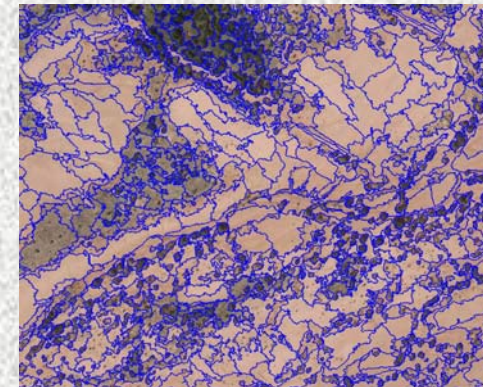
Scale 10



Scale 45



Scale 80



- 8-image mosaic, 170 m x 500 m
- Segmented at 15 scales (10-80), using Definiens Professional 5
- Upper scale limited by need to retain individual shrubs

# Texture features

Texture Feature	Abbreviation
GLCM Homogeneity	MHOM
GLCM Contrast	MCON
GLCM Dissimilarity	MDIS
GLCM Entropy	MENT
GLCM Angular 2 <sup>nd</sup> moment	MASM
GLCM Mean	MMEAN
GLCM Standard Deviation	MSTD
GLCM Correlation	MCOR
GLDV Angular 2 <sup>nd</sup> moment	VASM
GLDV Entropy	VENT

Texture calculated on all 3 bands  
and average of all directions

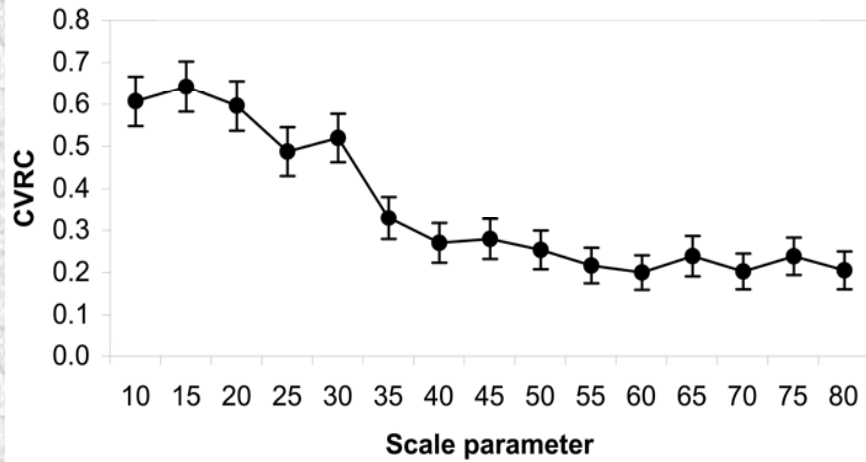
# Analysis

- Used decision tree to determine optimal texture features for each scale
- 300 samples, 1/2 for creating map, 1/2 for accuracy assessment
- Spearman's rank correlation analysis

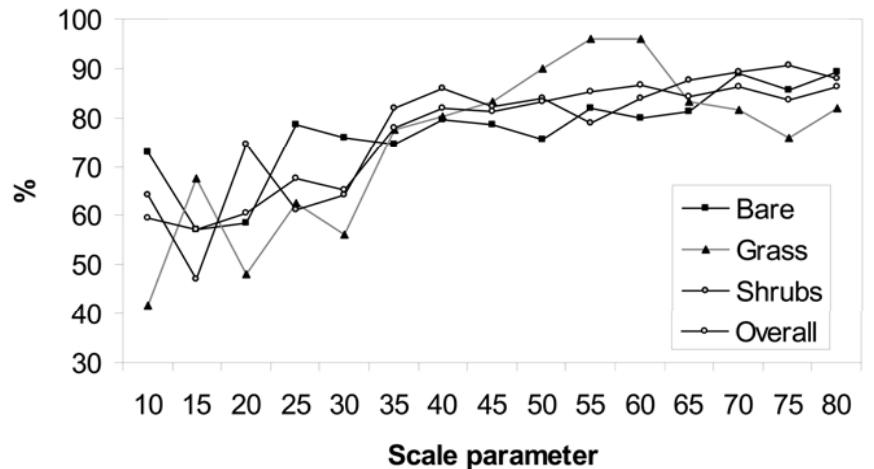
# Order of texture features chosen by DT

SP	MENT	MEAN	MCOR	MCON	MHOM	MDIS	MSTD	VENT
10	3	4	5	6	7		1	2
15	2		4		5	1		3
20	2			1				
25	2	3	5	1			4	6
30	2	5	6			1	4	3
35	2	4		5		3	1	
40	2			3			1	
45	1	4	5	2	6	7	3	
50	2					1		
55	1					2		
60	1					2		
65	1	4		2			3	
70	1			2		4	3	
75	1			2			3	
80	1			2			3	

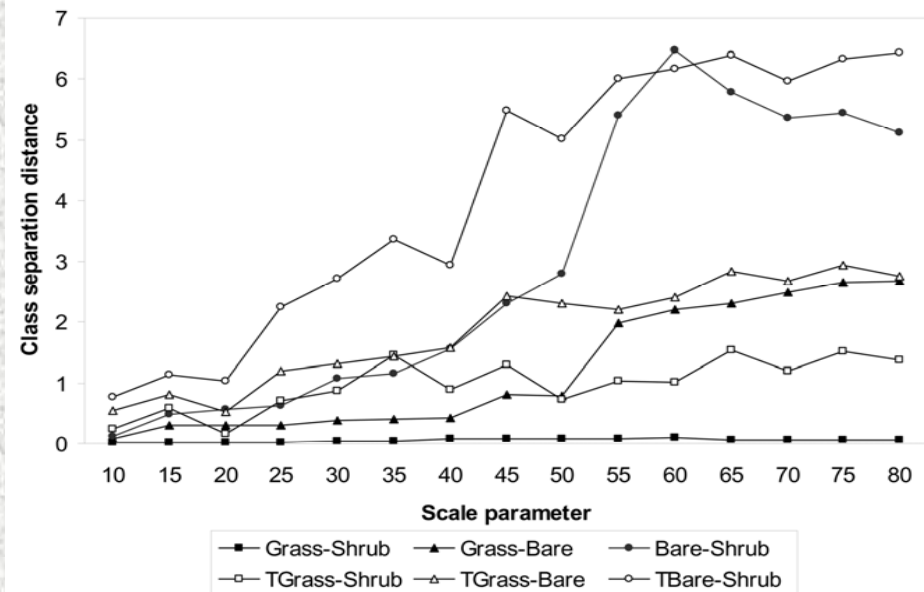
# Accuracy vs. segmentation scale



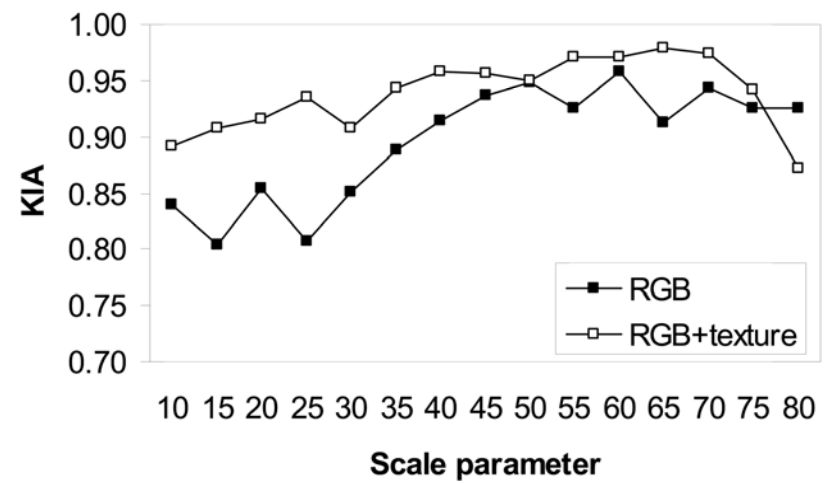
**Cross-validated relative cost**



**Prediction success**

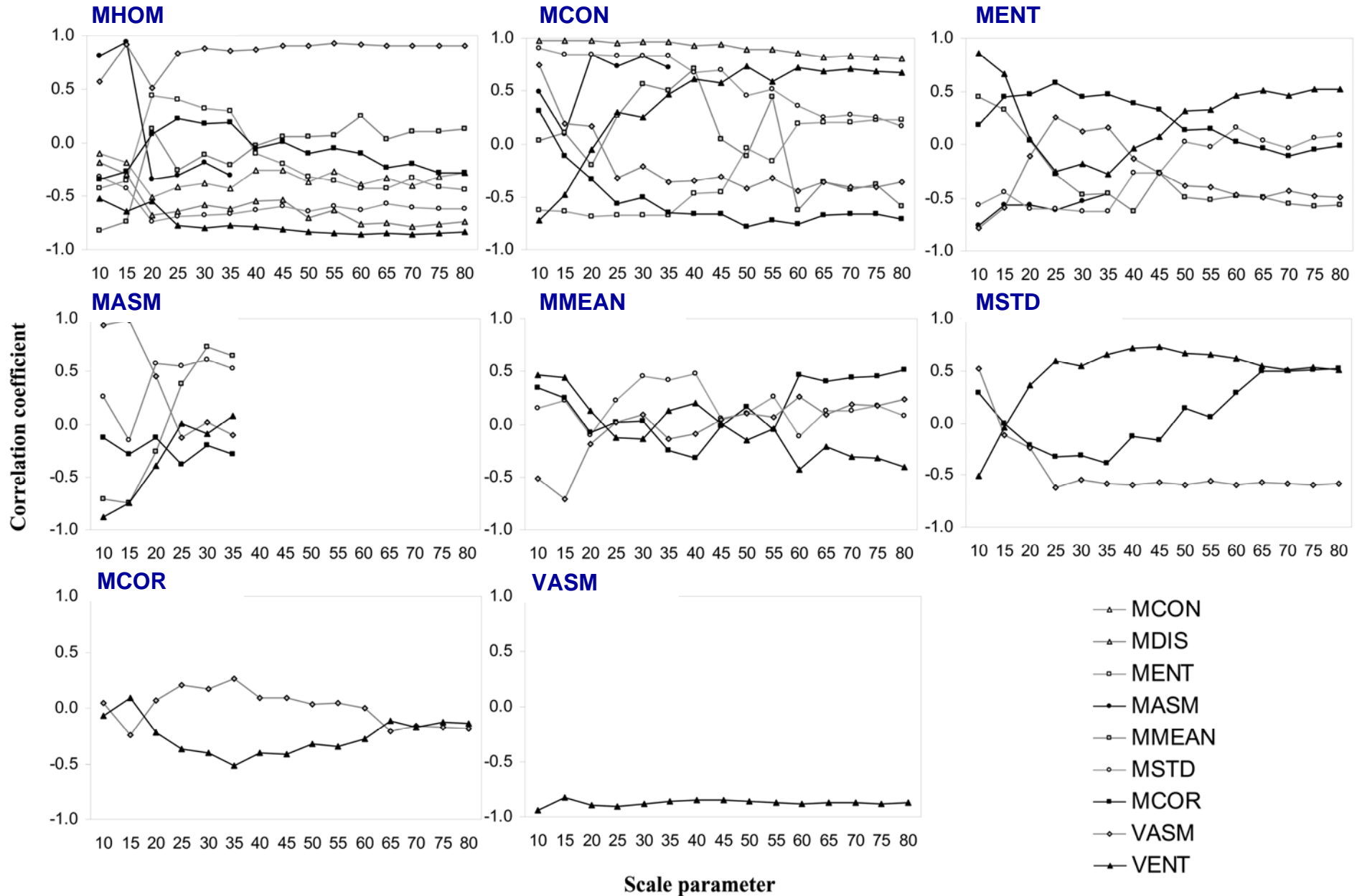


**Class separability**



**Kappa statistic**

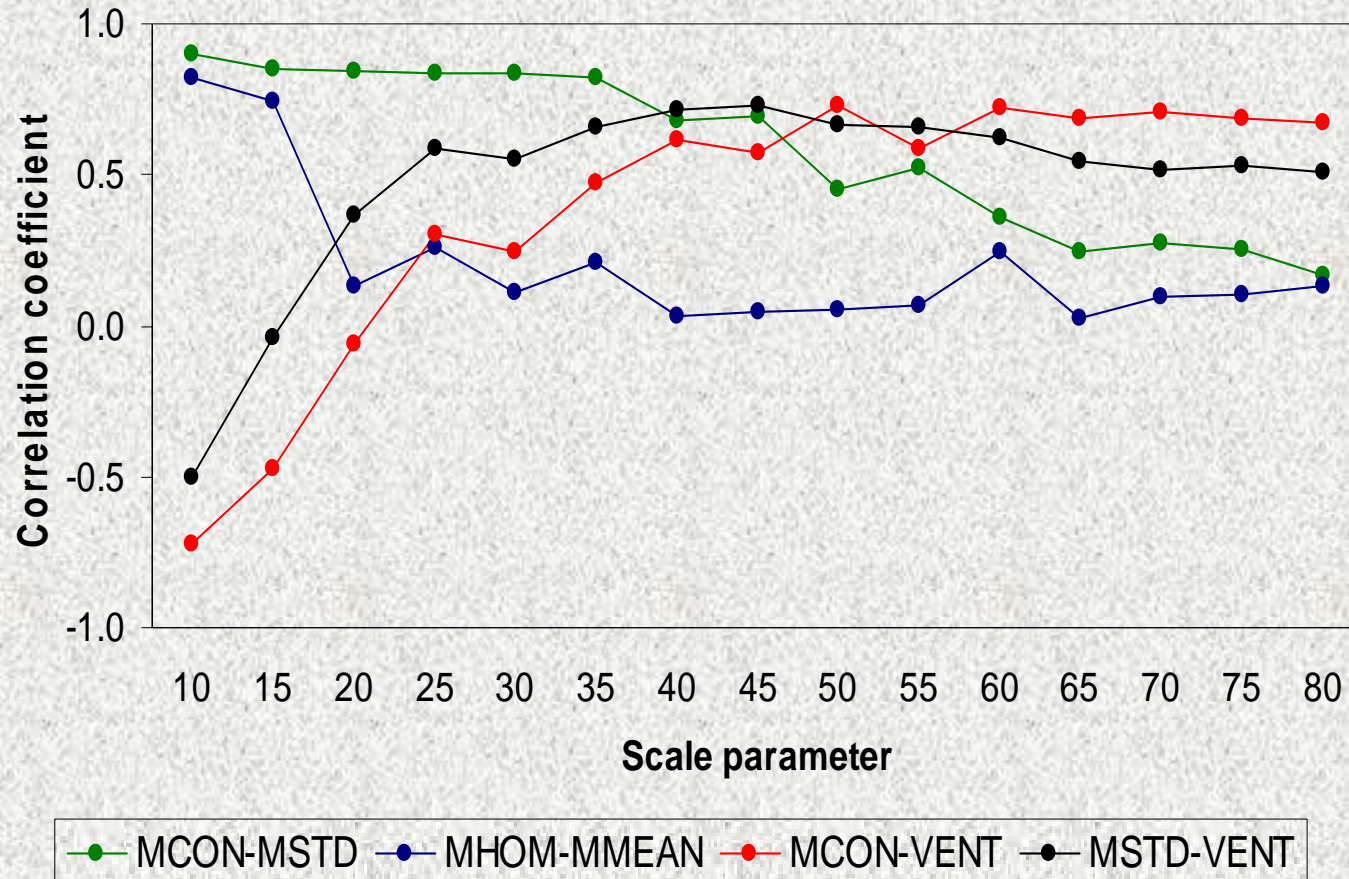
# Correlations



# Correlations

- MCON-MDIS and VASM-VENT were most highly correlated and had stable correlation across scales ( $>0.8$ )
- MCOR, MMEAN, MENT had least correlation with other texture features ( $<0.5$ )
- Decreasing correlation with increasing scale
  - MCON-MSTD, MHOM-MMEAN
- Increasing correlation with increasing scale
  - MCON-VENT, MSTD-VENT

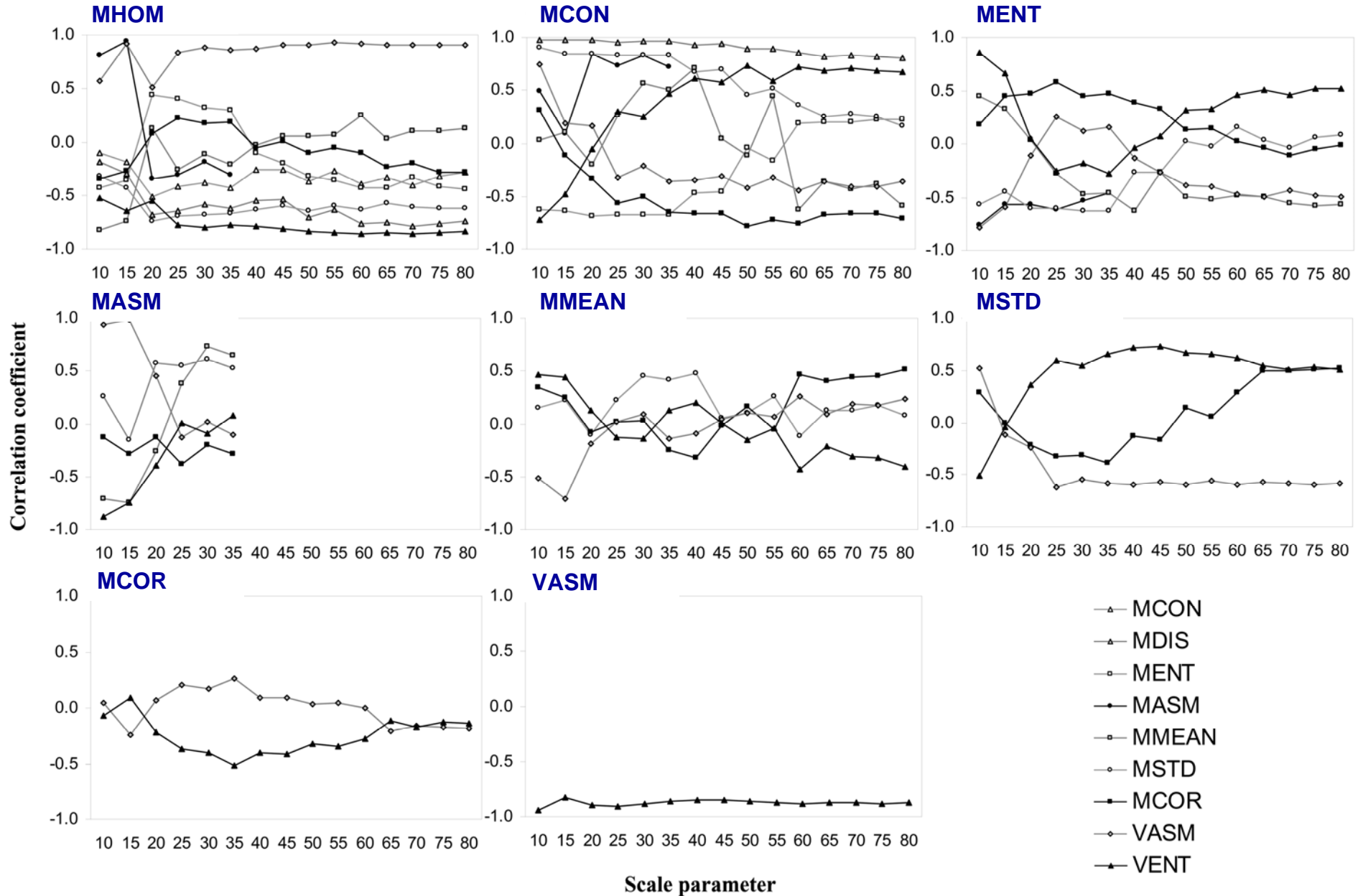
# Increasing and decreasing correlation coefficients



# Calculation of texture in OBIA at multiple scales

- At fine scales, the ratio of edge pixels to interior pixels is larger than at coarser scales
- Texture may not be meaningful at very fine scales
- As scale increases, adjacent image objects are less homogenous than at finer scales and differ more in terms of texture
- More variability in correlations from one scale to next at fine scale; more consistency at coarser scales – an indication of suitable scale?

# Correlations

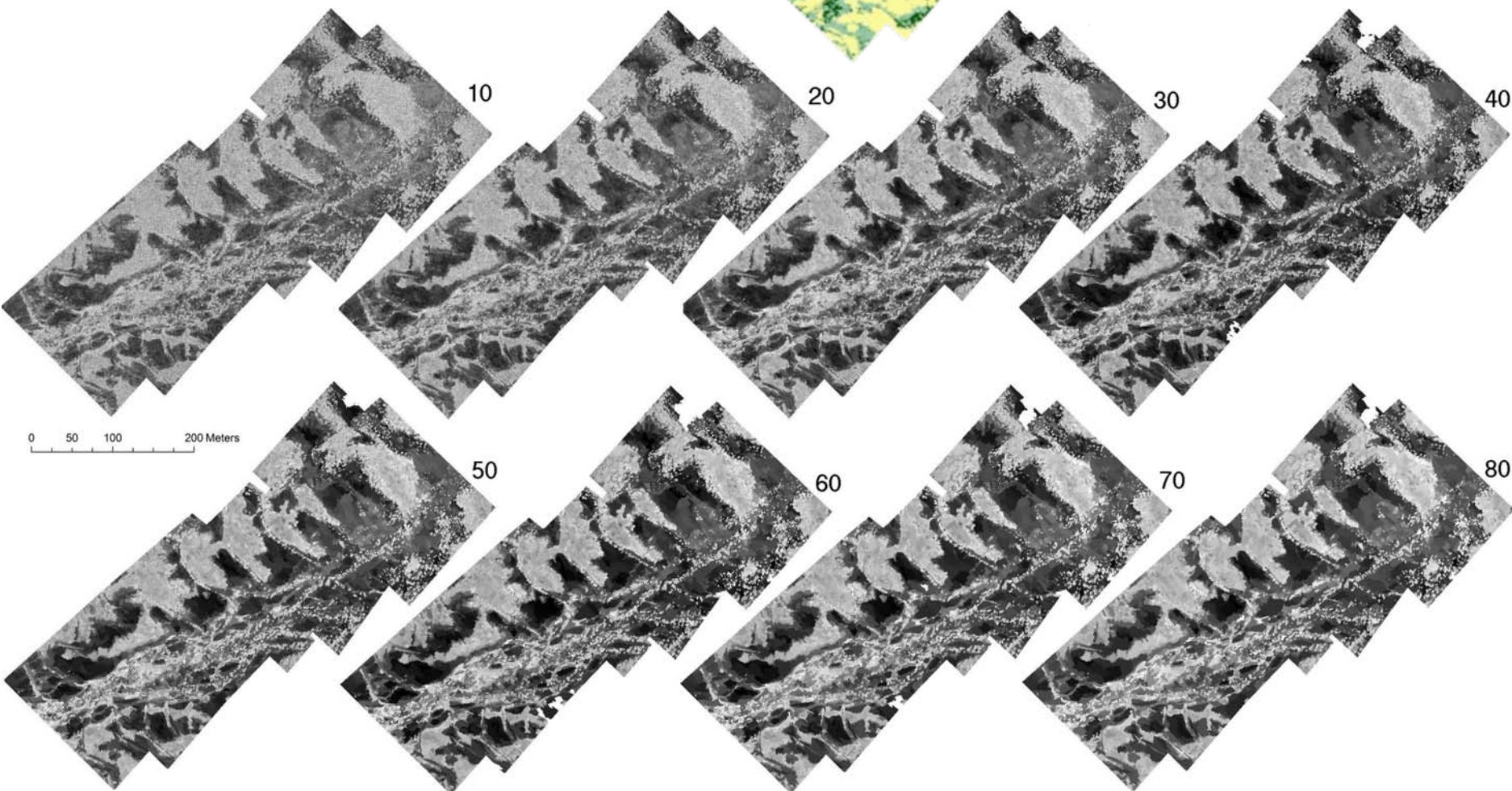
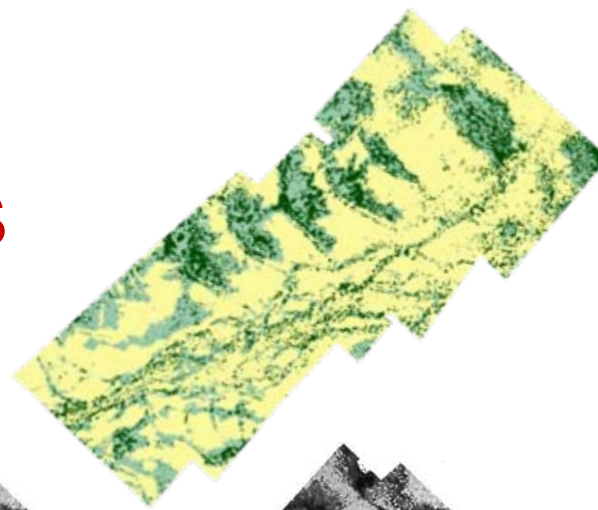
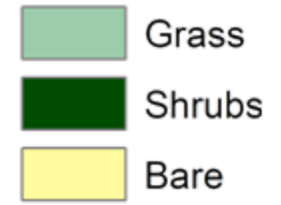




# Texture features selected by DT

- At fine scales, more correlated variables were selected
- Variables selected at coarse scales had little correlation
- At scales 65-80, DT selected MENT, MCON, MSTD
- MENT (Orderliness group), MCON (Contrast group), MSTD (Statistics group)

# Entropy at eight segmentation scales



# Conclusions and Future Research

- Changing correlation with segmentation scale related to accuracy
  - Higher accuracy, lower error rate of DT – “stability” of correlation coefficient between adjacent scales
- May be a good indicator of appropriate scale when using texture, in conjunction with accuracy
- Combination of using DT and correlation analysis in OBIA advantageous for:
  - Finding most suitable and uncorrelated texture features
  - Determining optimal analysis scale
  - Reducing computation times
- Fewer variables are preferred, if texture is used

# Conclusions and Future Research

- Use of texture for classifying imagery from low-cost digital camera from a UAV resulted in high classification accuracies
- Trade-off between highest accuracy and computation times for texture
- Approach has been tested in other vegetation communities and to the species level

# Acknowledgments

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  - Jim Lenz
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